

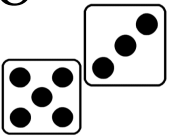
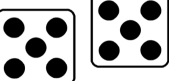
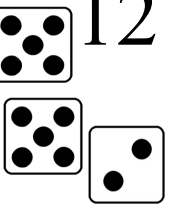


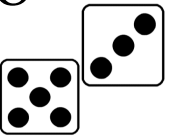
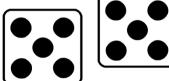
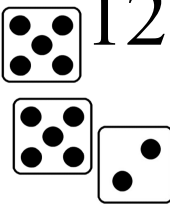


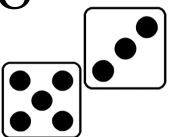
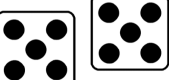
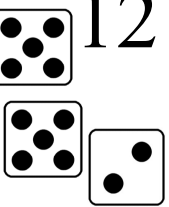


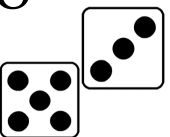

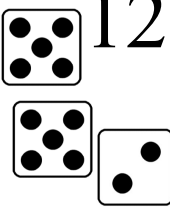


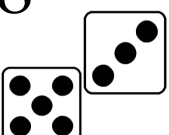

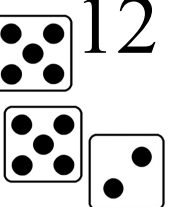


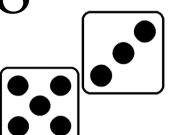

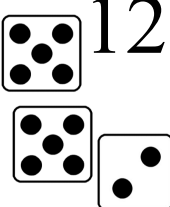


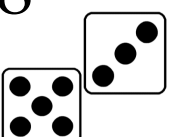

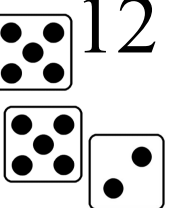


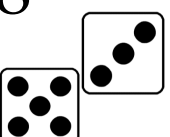

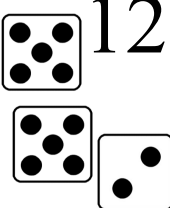


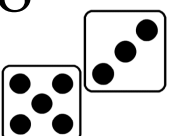

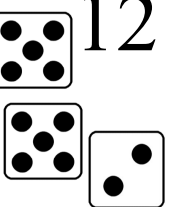


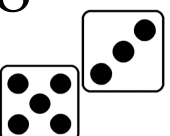



Découvrir le monde

Objectif : dénombrer une collection et y associer un chiffre.

Consigne: colle le bon chiffre après avoir compté les poules.

LUN					MEURZH					MERC'HER					YAOU					GWENER					SADORN					SUL				
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31				

5 	4 	8 	10 	12 		5 	4 	8 	10 	12 
5 	4 	8 	10 	12 		5 	4 	8 	10 	12 
5 	4 	8 	10 	12 		5 	4 	8 	10 	12 
5 	4 	8 	10 	12 		5 	4 	8 	10 	12 
5 	4 	8 	10 	12 		5 	4 	8 	10 	12 